

INTERCEPTOR
MICRO'S Lindon House, The Green, Tadley, Hants.

PRODUCED BY RICHARD PAUL JONES

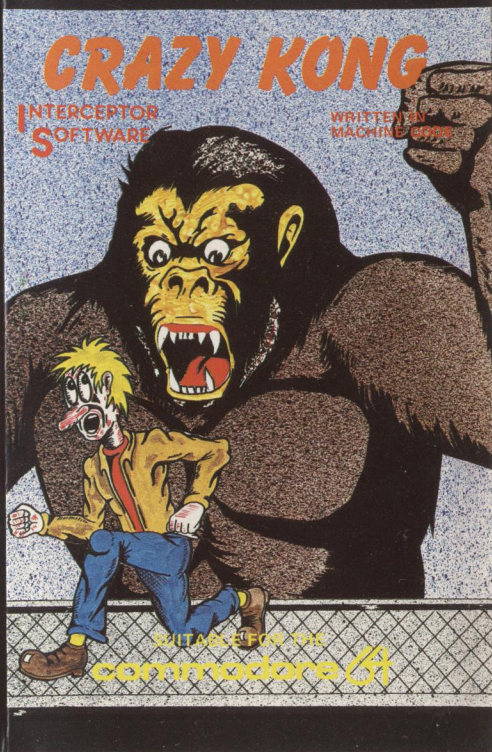
WRITTEN BY I. GRAY
MACHINE CODE.

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INTERCEPTOR
MICRO'S

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CRAZY KONG



CRAZY KONG INSTRUCTIONS

Loading

To load, hold down SHIFT and press RUN/STOP. The program will automatically load and run. When the program has loaded and run, STOP THE TAPE DECK.

Controls

Keys: 3 Up @ Left
X Down ↑ Right
Space Bar — Jump

Or use Joystick.

The Plot

Kong has gone mad and captured your girlfriend and taken her to the top of his steel fortress. Your aim is to rescue her from her terrible plight with various screens for you to battle through for your prize of eventually destroying kong.

However, before getting to the top of each screen you must collect all of the diamonds. Remember, diamonds are a girls best friend.

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